

FC BartlesvilleAcademy

Practice Lesson Plan

Team: U9 Academy Boys

Practice time 1:30

Trainer: Marshall

Topic: Change of Direction Moves

Time	Activity & Description	Coaching Points	Field Layout
15 Mins.	- Players form a circle 5 balls will be in play at once Players will dribble into the center of the circle and perform a predetermined change of direction move. Once they have completed the move they will then burst of speed away towards a teammate and exchange the ball with him Moves- Inside Cut, Outside Cut, Cruyeff, Step Over, Pullback Turn, Whip Progress to: Work on back to back change of direction moves using the same move. Combine different change of direction moves back to back.	 Offensively - Good change of direction using moves. Defensively – players breaking down and trying to contain. Coaches: 	10 to 15 Yard Diameter
15 Mins.	- Players pair up and run ladders using a predetermined move to turn at each line Players should alternate which foot they turn with at each cone Once one player finishes, the second player starts Two times through each then sit down. Moves: Inside/Outside foot cut, Pull backs, Cruyffs, Whips Progress to: Relay Race: Winners don't have punishment.	 Focus on Good Change of Direction Performing the Move Correctly Working Hard, No Short Cuts Coaches:	3 yard Spacing Between Cones

	Station 3: Coerver Coaching-Make your Move – Skill Drill #5 - Players split into two lines (offense and defense) The defensive players pass the ball to the offensive players opposite	Burst of speed to marker cones.	X X A
15 Mins.	 them. The players in the offensive line then try to score on one of the two goals. All shots must be taken inside the marker cones. Defensive players try to win the ball and score on either goal. After one player scores, both players then race to the opposite marker cones. Players rotate lines. 	 Good change of direction moves. Confidence in trying a new move. Extreme change of direction Timing of when to start the move. Coaches:	Goal Goal O O
	Progress to: 180 turn back out of the gate, keep-away 1v1, keep-away2v2		0
15 Mins.	Station 4 & 5: End Game 6v6 - All rules apply Free kicks (indirect and direct), given when rules are broken. *** Focus On: Throw-ins to Checking Players Feet Progress to: Limited touches, Must pass with purpose, extra points scored off cross, direct kicks, etc	Coaches:	Full Field
	 Players line up single file 5 yards outside the box. 1 Players starts in frame. All soccer balls are placed at the coach's feet to the right of the goal post. Coach passes ball near the top of the box for the player to run on to and shoot first time. If the shooter scores, he goes to the back of the line to shoot again. If the shooter misses, he becomes Keeper. If a keeper gets scored on he is out and must stand Behind the Goal. If a player catches a shooters ball before it hits the ground, he then returns to the game and the shooter is out. All players return to game if someone hits the Cross Bar. 	 Good Shooting Technique No Toe Balls 	